

GPS Self-Interference and Mitigation Methods

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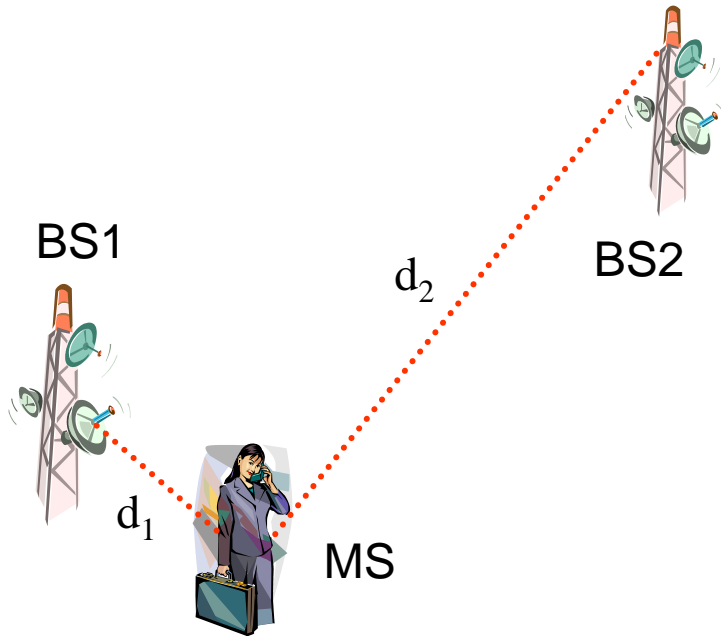
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Calgary, CA

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Self Interference: Near-Far Problem

- Problem Statement
- Self-Interference Assessment
- Subspace Projection Method
- Simulation Results

Communication systems:
 $d_1 \ll d_2, P_{BS1} \gg P_{BS2}$



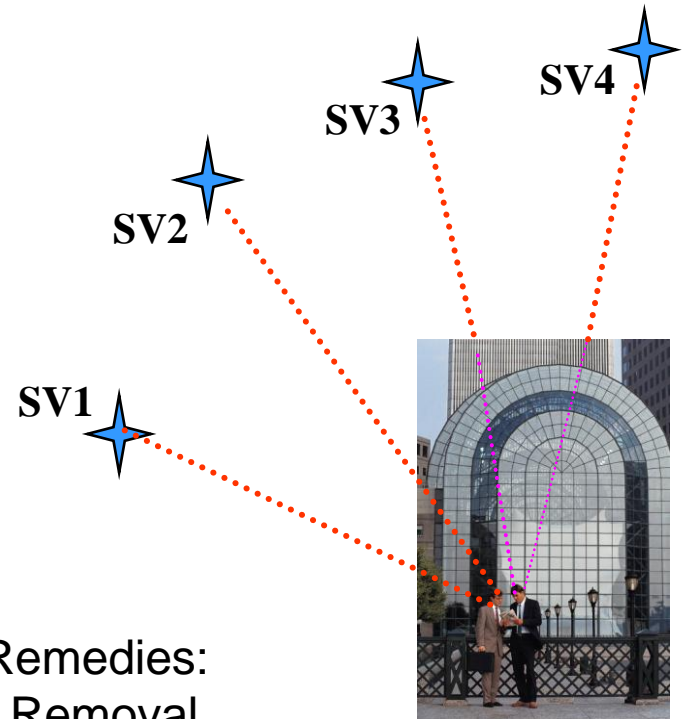
- Remedies:
- Adaptive control of power
 - Data rates & modulation

GPS:

All satellite distances differ < 20%

Urban environment:

Attenuation > multi-access gain



- Remedies:
- Removal
 - Extended Integration
 -

Problem
Statement

Self-
Interference
Assessment

Subspace
Projection
Method

Simulation
Results

$$\mathbf{y} = \mathbf{S}\mathbf{a}_s + \mathbf{W}\mathbf{a}_w + \mathbf{v}$$

Input Strong Weak Noise
 signals signals
 (m) (k)

$$\mathbf{y} = [y(1) \quad y(2) \quad \cdots \quad y(N)]^T$$

$$\mathbf{v} = [v(1) \quad v(2) \quad \cdots \quad v(N)]^T$$

$$\mathbf{a}_s = [\alpha_{s1} \quad \alpha_{s2} \quad \cdots \quad \alpha_{sm}]^T$$

$$\mathbf{a}_w = [\alpha_{w1} \quad \alpha_{w2} \quad \cdots \quad \alpha_{wk}]^T$$

$$\mathbf{S} = [\mathbf{s}_1 \quad \mathbf{s}_2 \quad \cdots \quad \mathbf{s}_m] \in \mathbb{C}^{N \times m}$$

$$\mathbf{W} = [\mathbf{w}_1 \quad \mathbf{w}_2 \quad \cdots \quad \mathbf{w}_k] \in \mathbb{C}^{N \times k}$$

$$\mathbf{s}_i = [s_i(1) \quad s_i(2) \quad \cdots \quad s_i(N)]^T$$

$$\mathbf{w}_j = [w_j(1) \quad w_j(2) \quad \cdots \quad w_j(N)]^T$$

$$s(k) = c_{si}(k) d_{si}(k) e^{j(2\pi f_{dsi} k \tau + \phi_{0si})}$$

$$w_j(k) = c_{wj}(k) d_{wj}(k) e^{j(2\pi f_{dwj} k T_s + \phi_{0wj})}$$

$c_{si}(k), c_{wj}(k)$: PRN codes

$f_{dsi}(k), f_{dwj}(k)$: Doppler frequencies

$d_{si}(k), d_{wj}(k)$: Navigation data bits

$\phi_{0si}(k), \phi_{0wi}(k)$: Initial phases

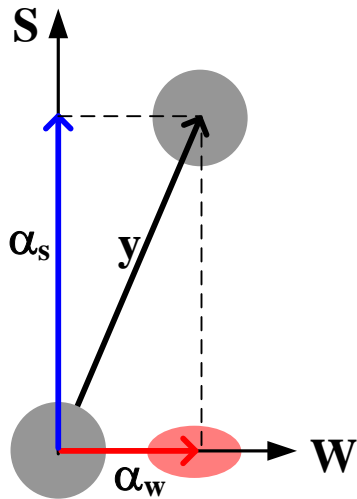
Problem Statement

Self-Interference Assessment

Subspace Projection Method

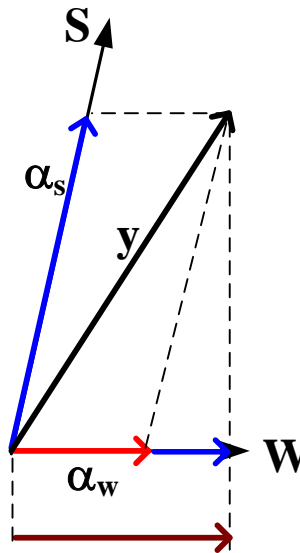
Simulation Results

Orthogonal Signals

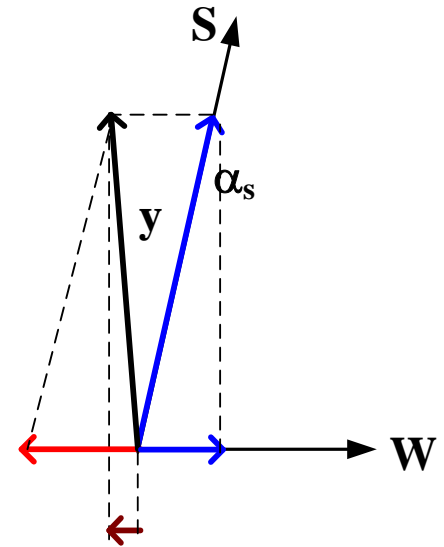


No-cross correlation

Non-Orthogonal Signals



Constructive cross-correlation



Destructive cross-correlation

Receiver Acquisition Process

Problem Statement

Self-Interference Assessment

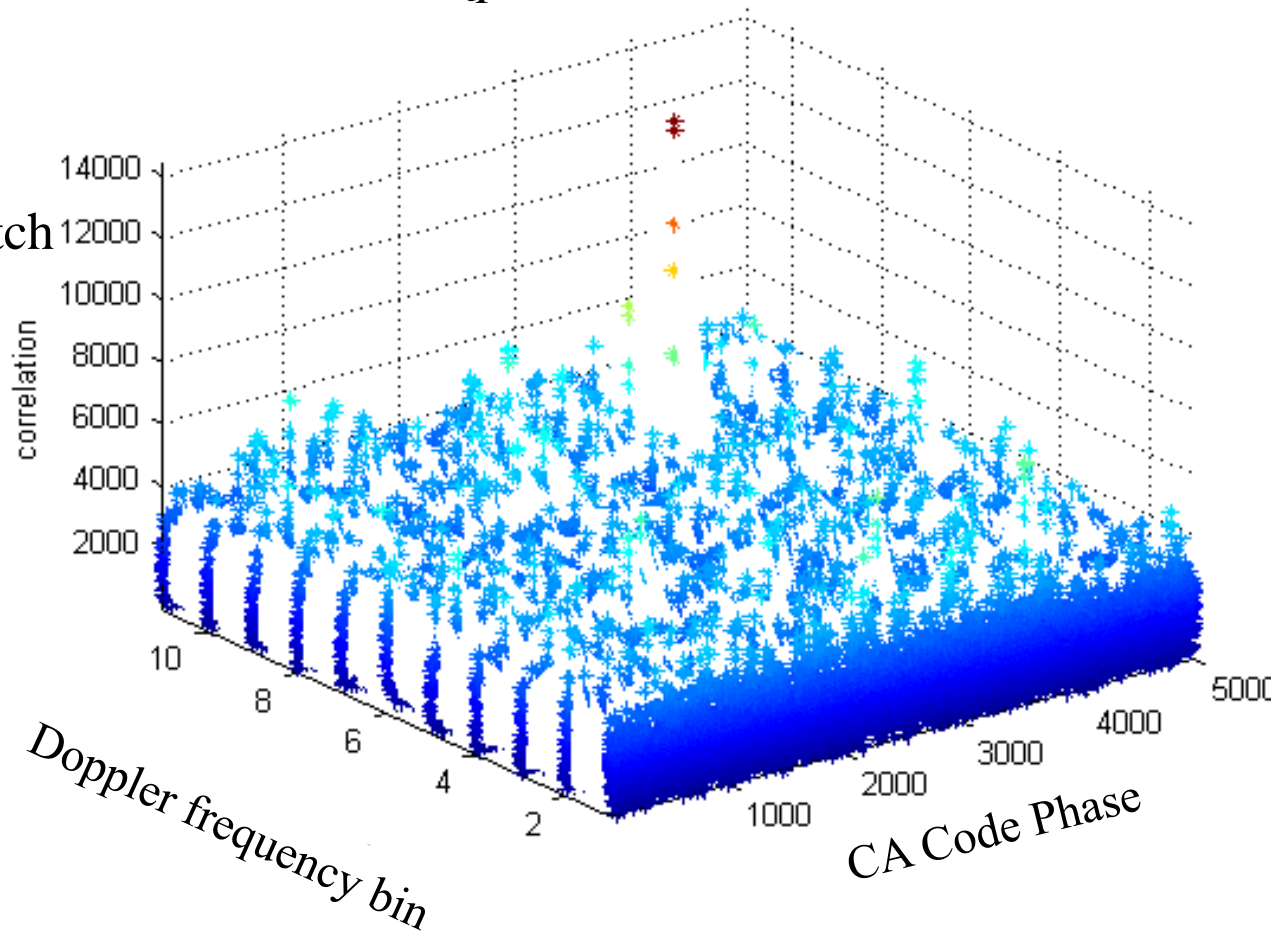
Subspace Projection Method

Simulation Results

$$\text{Reference } r_w = c_w(t - \hat{t}_w) e^{-j\hat{\omega}_{dw}t}$$

Input \rightarrow \bigotimes $R_w(\Delta t_w, \Delta \omega_{dw}) = \int_T x(t) r_w(t) dt$

Find a match



Problem
Statement

$$x(t) \otimes r_w(t) = (\alpha_s s + \alpha_w w + v) \otimes r_w(t)$$

Self-
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Assessment

Strong-weak signal cross-correlation:

$$\alpha_s s \otimes r_w = \{c_s(t - t_s)e^{j\omega_{ds}t}\} \otimes \{c_w(t - \hat{t}_w)e^{-j\hat{\omega}_{dw}t}\}$$

Subspace
Projection
Method

Weak signal autocorrelation:

$$\alpha_w w \otimes r_w = \{c_w(t - t_w)e^{j\omega_{dw}t}\} \otimes \{c_w(t - \hat{t}_w)e^{-j\hat{\omega}_{dw}t}\}$$

Simulation
Results

1. $\alpha_w w \otimes r_w(t) \approx \max \|\alpha_s s \otimes r_w\|$
2. $\alpha_s s \otimes r_w(t)$ effectively raises noise floor

$$\alpha_w w \otimes r_w(t) \approx \max \|\alpha_s s \otimes r_w\|$$

Problem Statement

Self-Interference Assessment

Subspace Projection Method

Simulation Results

Normalized correlation value	Probability
-65/1023	12.5%
-1/1023	75%
63/1023	12.5

$$\alpha_w \approx \frac{65}{1023} \alpha_s$$

$$P_s - P_w = 20 \log_{10} \frac{\alpha_s}{\alpha_w} \approx 23.9 \text{ dB}$$

Additional factors:

1. Sampling frequency inaccuracy increases higher cross correlation peak by 1.5 dB at $f_s = 5$ MHz
2. Doppler offset further increases cross correlation peak by 1.6 dB

$$P_s - P_w = 23.9 - 1.5 - 1.6 = 20.8 \text{ dB}$$

Problem
Statement

- Satellite transmission antenna gain pattern
- Atmospheric path attenuation differences
- SV age differences
- Receiver antenna gain pattern

Self-
Interference
Assessment

$$\text{Normal } C/N_0 = 34 \sim 52 \text{ dB-Hz}$$



$$\text{Normal range: } 18 \text{ dB} < \Delta = 20.8 \text{ dB}$$

Subspace
Projection
Method

Successful acquisition possible for all satellite in direct view

Simulation
Results

Problem
Statement

Cross-correlation power:

$$N_c = E\{(\alpha_s s \otimes r_w)^2\}$$

Self-
Interference
Assessment

$$= P_s E\{(c_s \otimes c_w)^2\}$$

Subspace
Projection
Method

$$C = E\{(c_s \otimes c_w)^2\} = 0.0007$$

Simulation
Results

$$N_c = 0.0007 P_s$$

Problem
Statement

G = acquisition process gain

N = input noise power

Self-
Interference
Assessment

Input weak signal SNR: $SNR_w = 10 \log \frac{P_w}{N}$

Subspace
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Method

Post-acq. **without** strong signal: $SNR'_w = 10 \log \frac{P_w}{N/G}$

Simulation
Results

Post-acq. **include** strong signal: $SNR'_w = 10 \log \frac{P_w}{N_c + N/G}$

$$SNR'_w = SNR_w + G_{dB} - 10 \log \left(CG 10^{\frac{SNR_s}{10}} + 1 \right)$$

Problem Statement

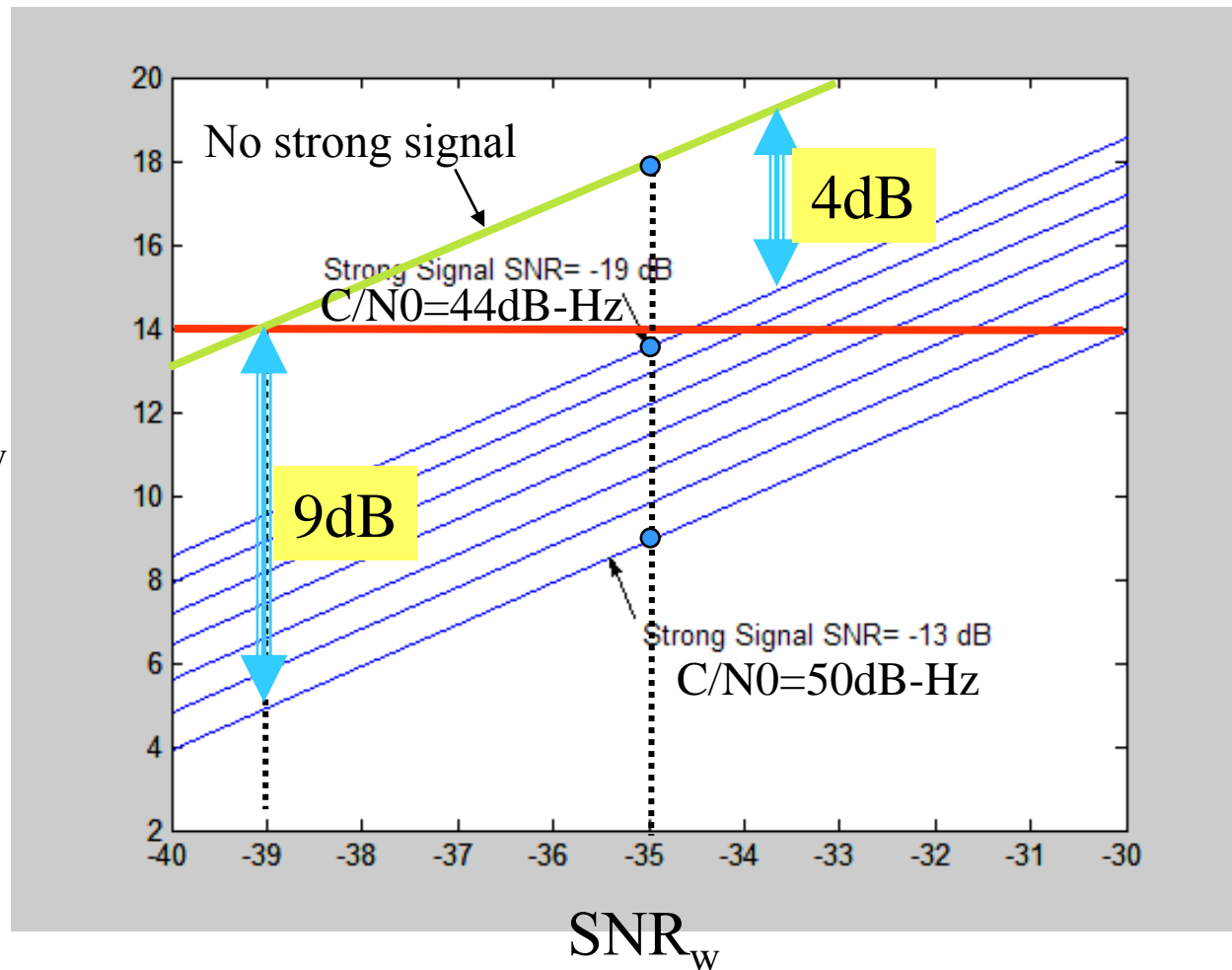
Self-Interference Assessment

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SNR'_w

Assume $G_{dB} = 53$ dB



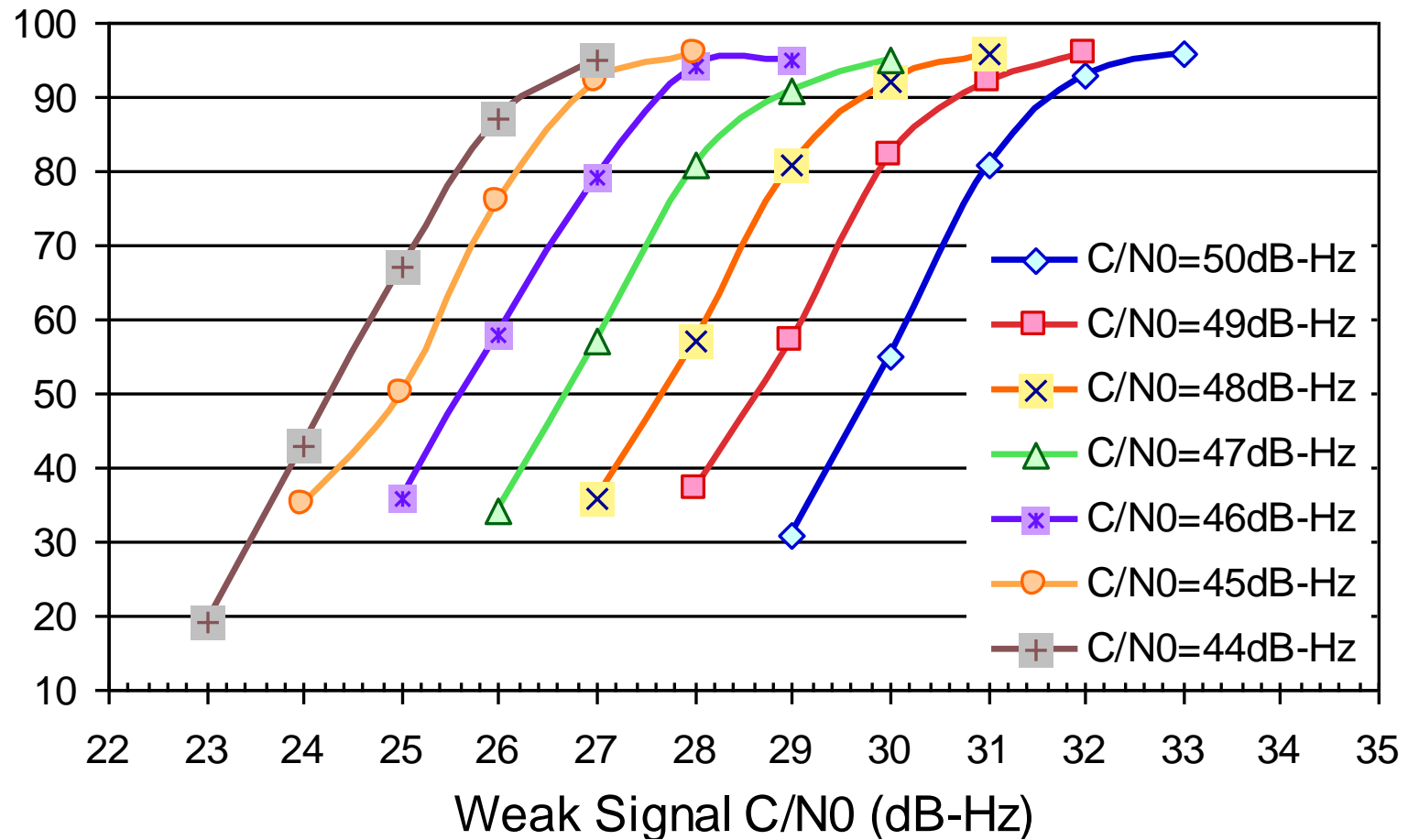
Problem Statement

Self-Interference Assessment

Subspace Projection Method

Simulation Results

1 Strong Signal Present
Based on 500 Simulation Runs



Problem
Statement

$$P_s = S(S^T S)^{-1} S^T$$

Self-
Interference
Assessment

$$y = S\alpha_s + W\alpha_w + v$$

$$\begin{aligned} P_s y &= S(S^T S)^{-1} S^T (W\alpha_w + S\alpha_s + v) \\ &= S(S^T S)^{-1} (S^T W\alpha_w + S^T S\alpha_s) + P_s v \end{aligned}$$

Subspace
Projection
Method

$$S^T \cdot W\alpha_w \ll S^T \cdot S\alpha_s$$

$$P_s y \cong S\alpha_s + P_s v$$

Simulation
Results

$$y - P_s y \cong \alpha_w W + P_s v$$

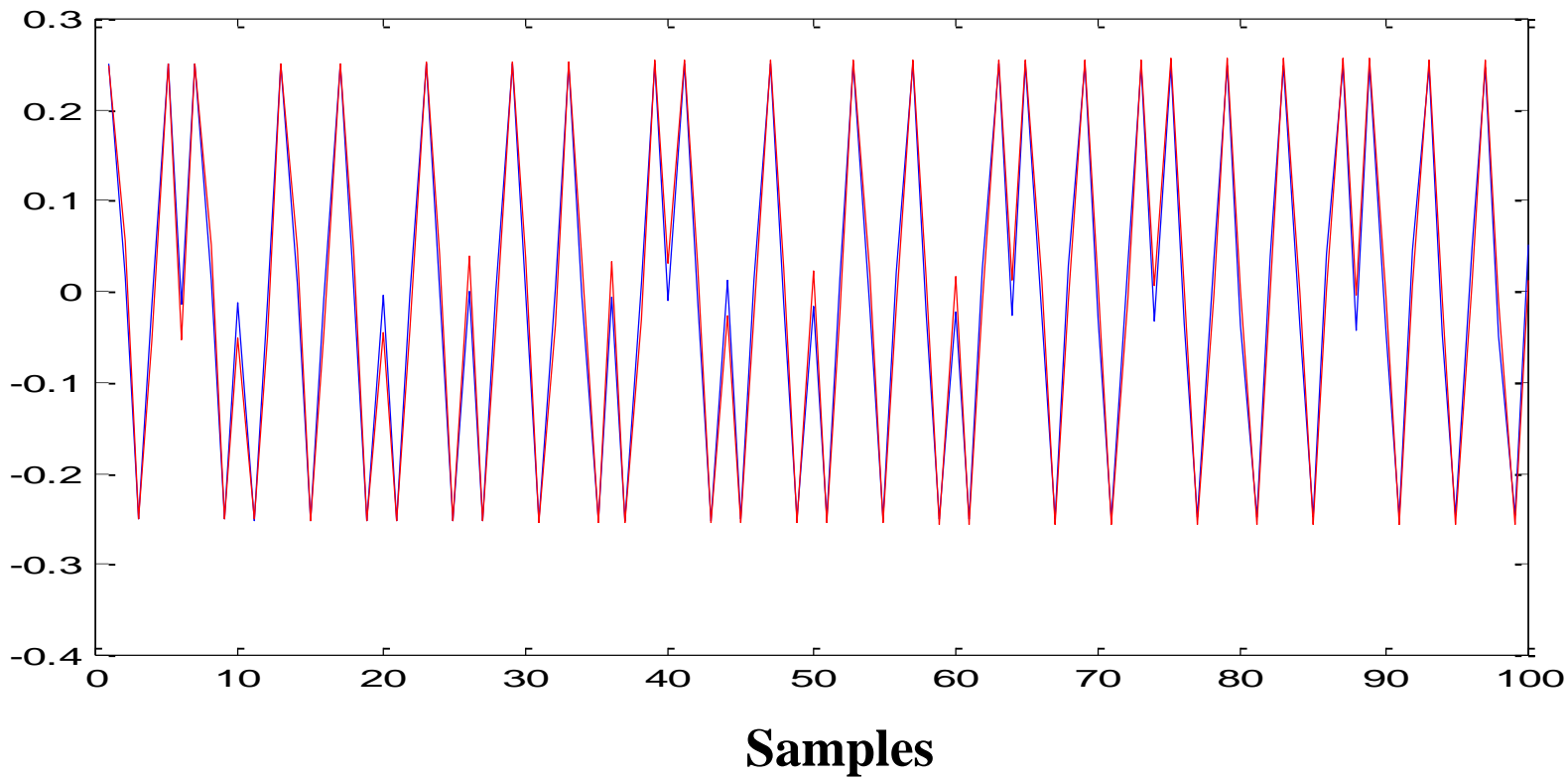
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— Original Signal — Projected Signal



Doppler Frequency on Code Shift

Problem Statement

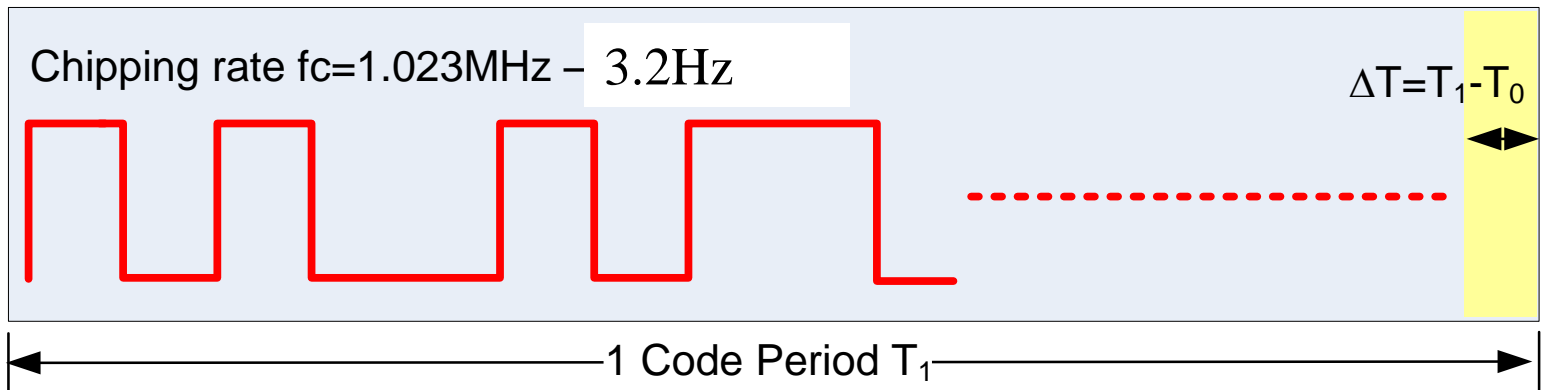
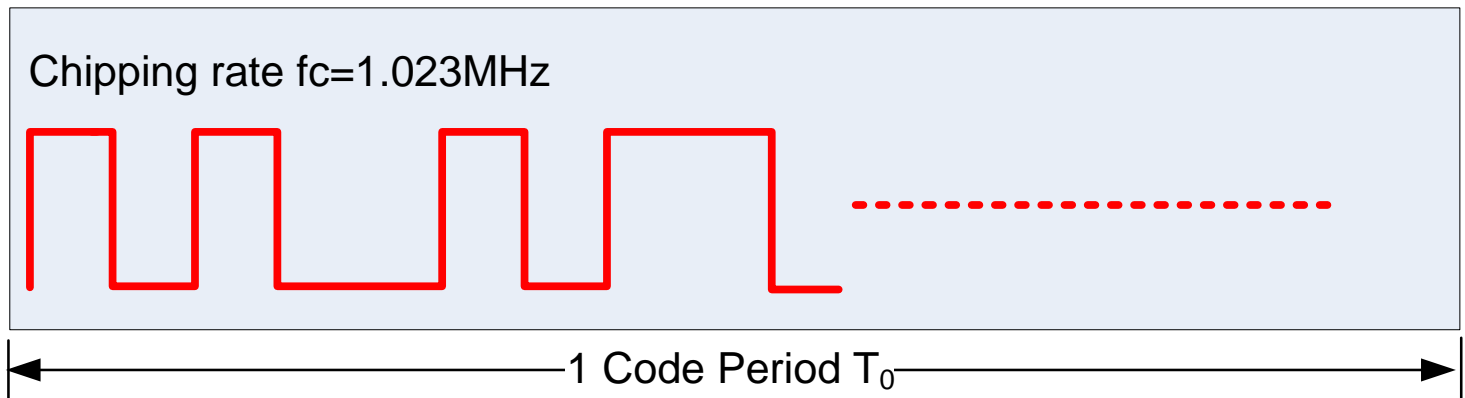
L1 CA code frequency: $f_{CA}=1.023$ MHz

Maximum possible Doppler shift: $f_{dCA}=3.2$ Hz

Self-Interference Assessment

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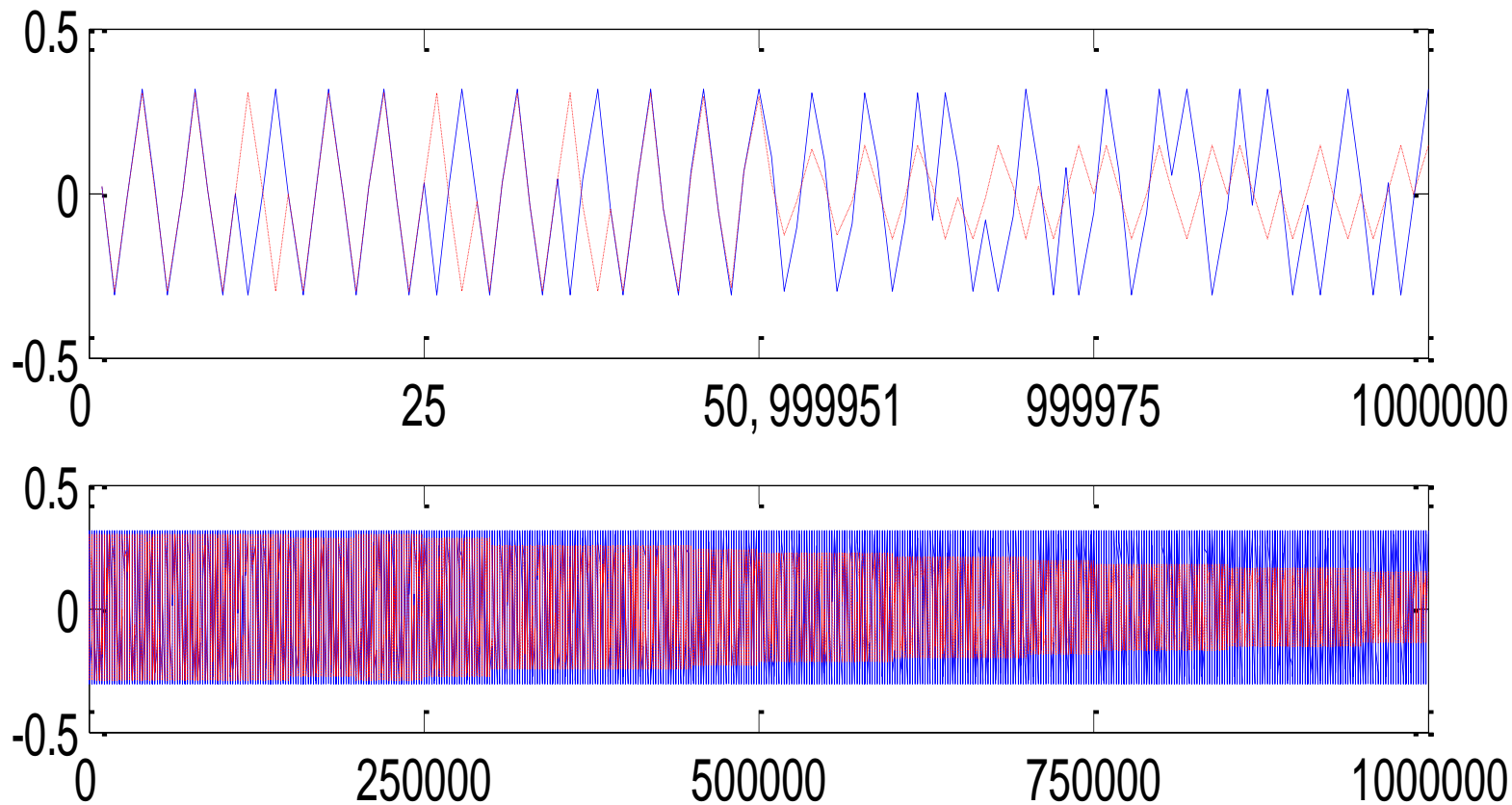


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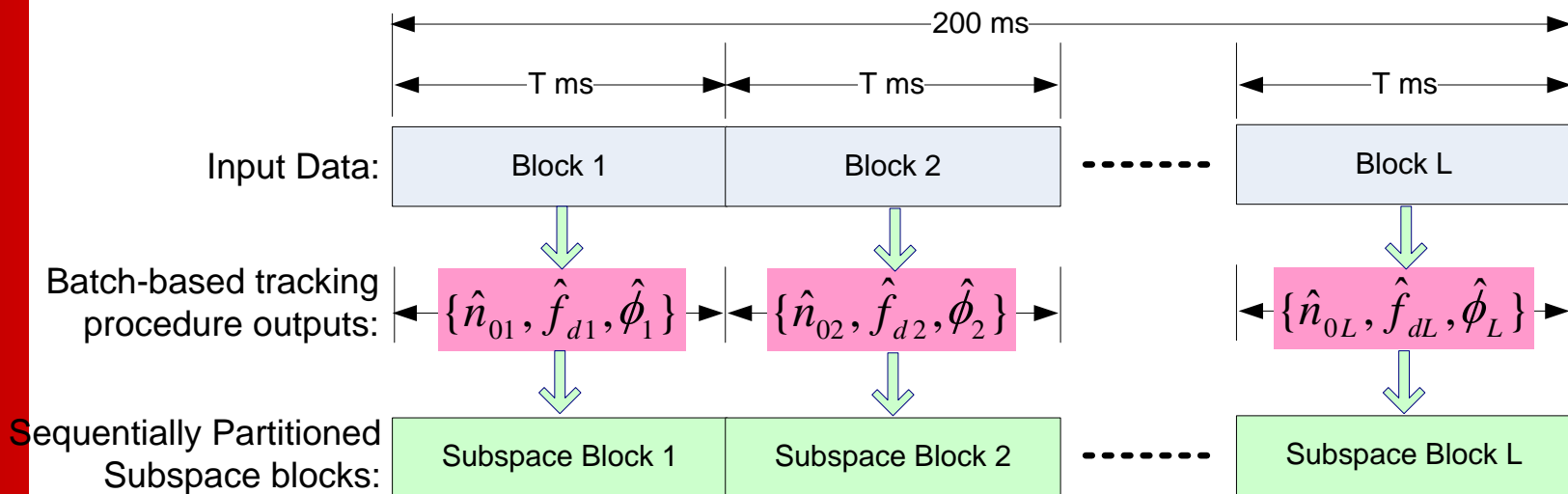


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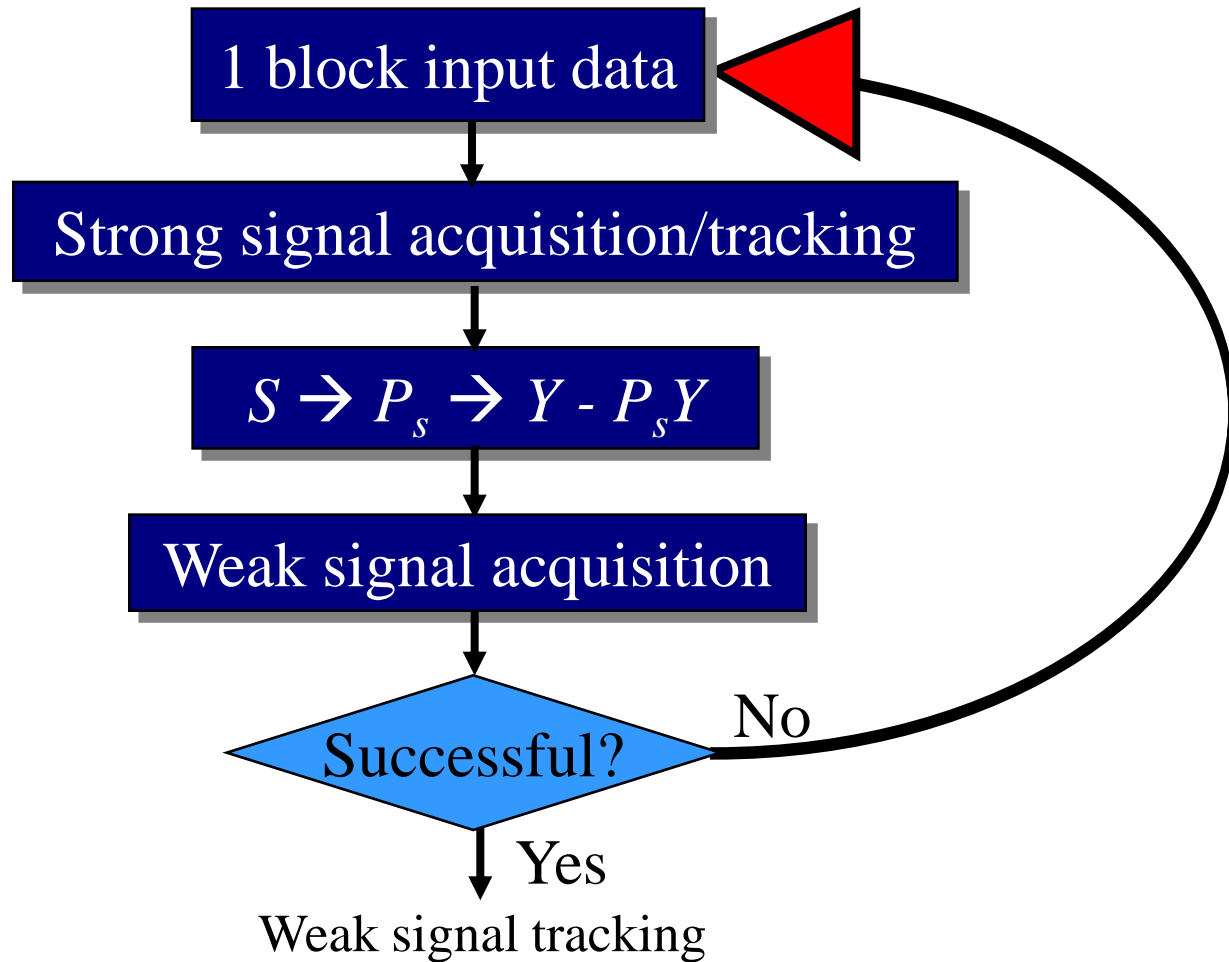


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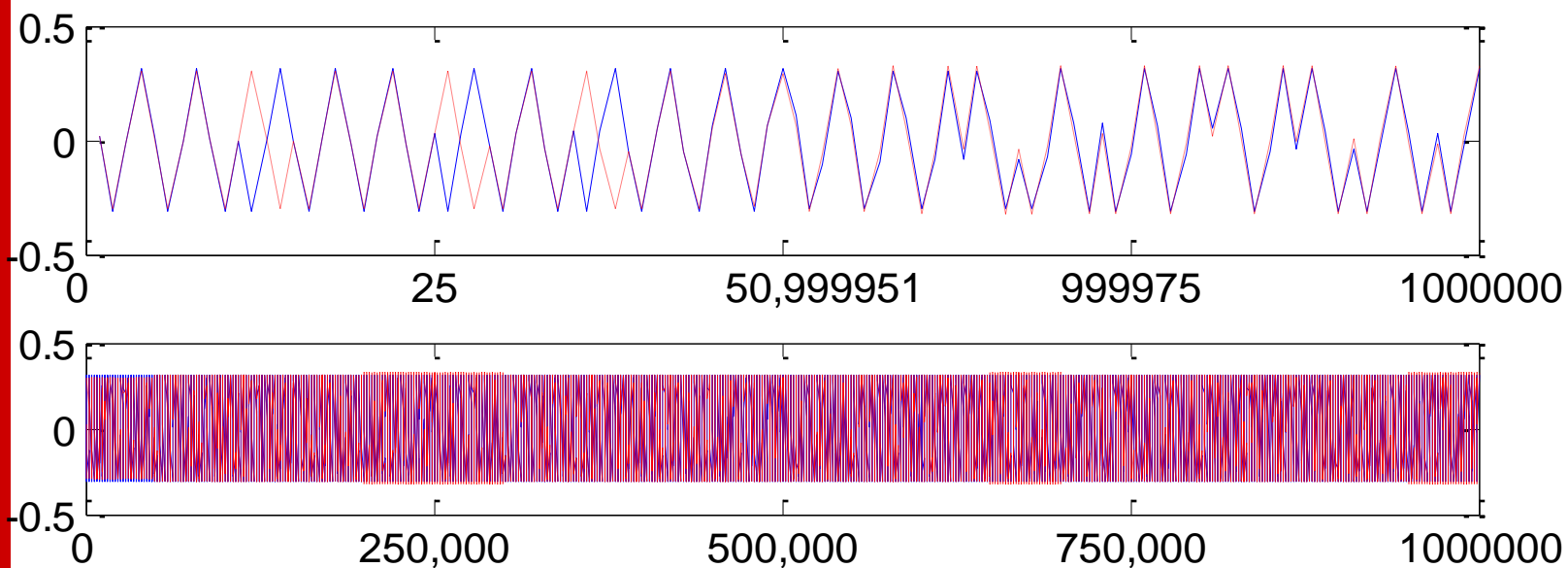


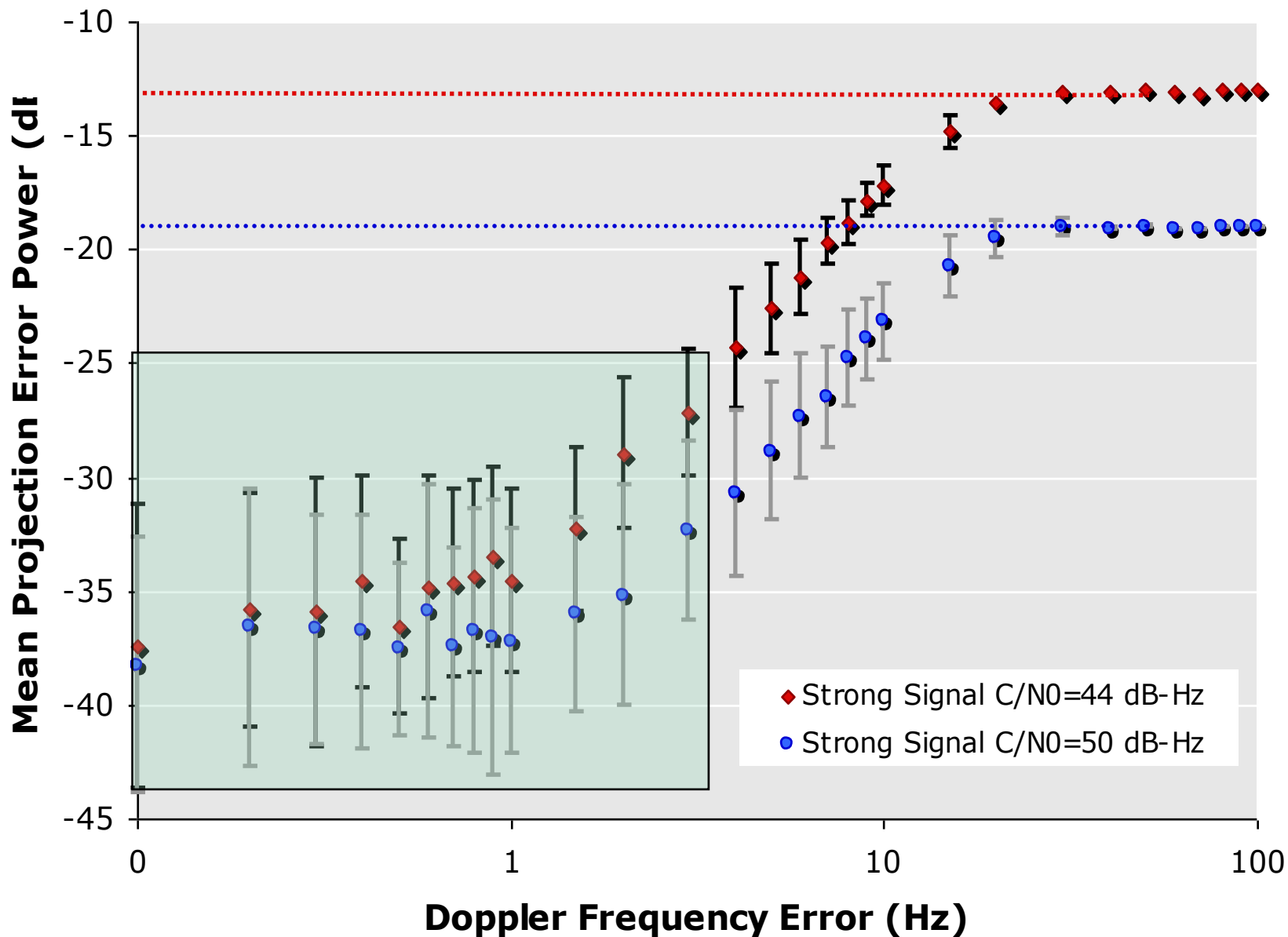
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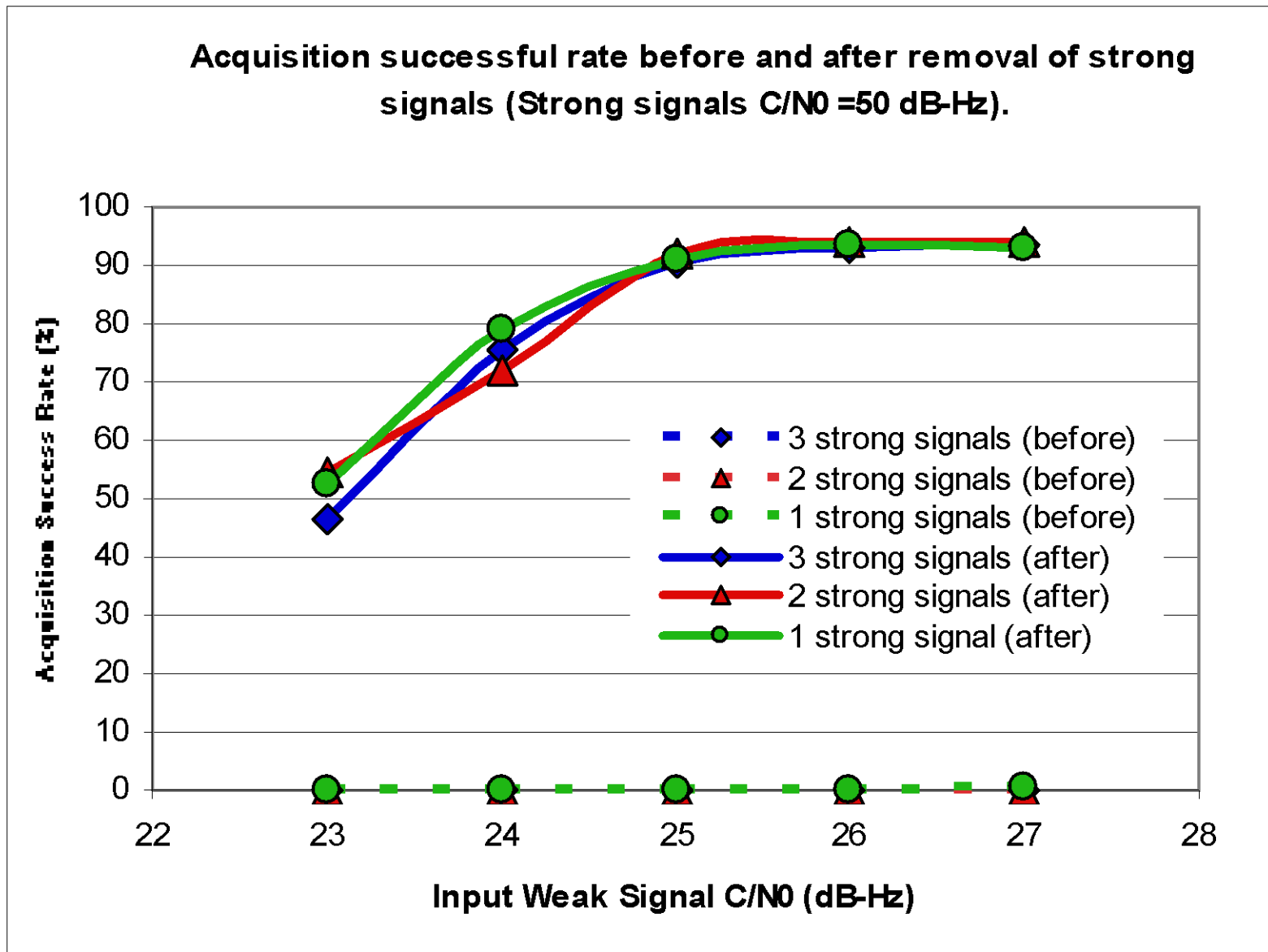


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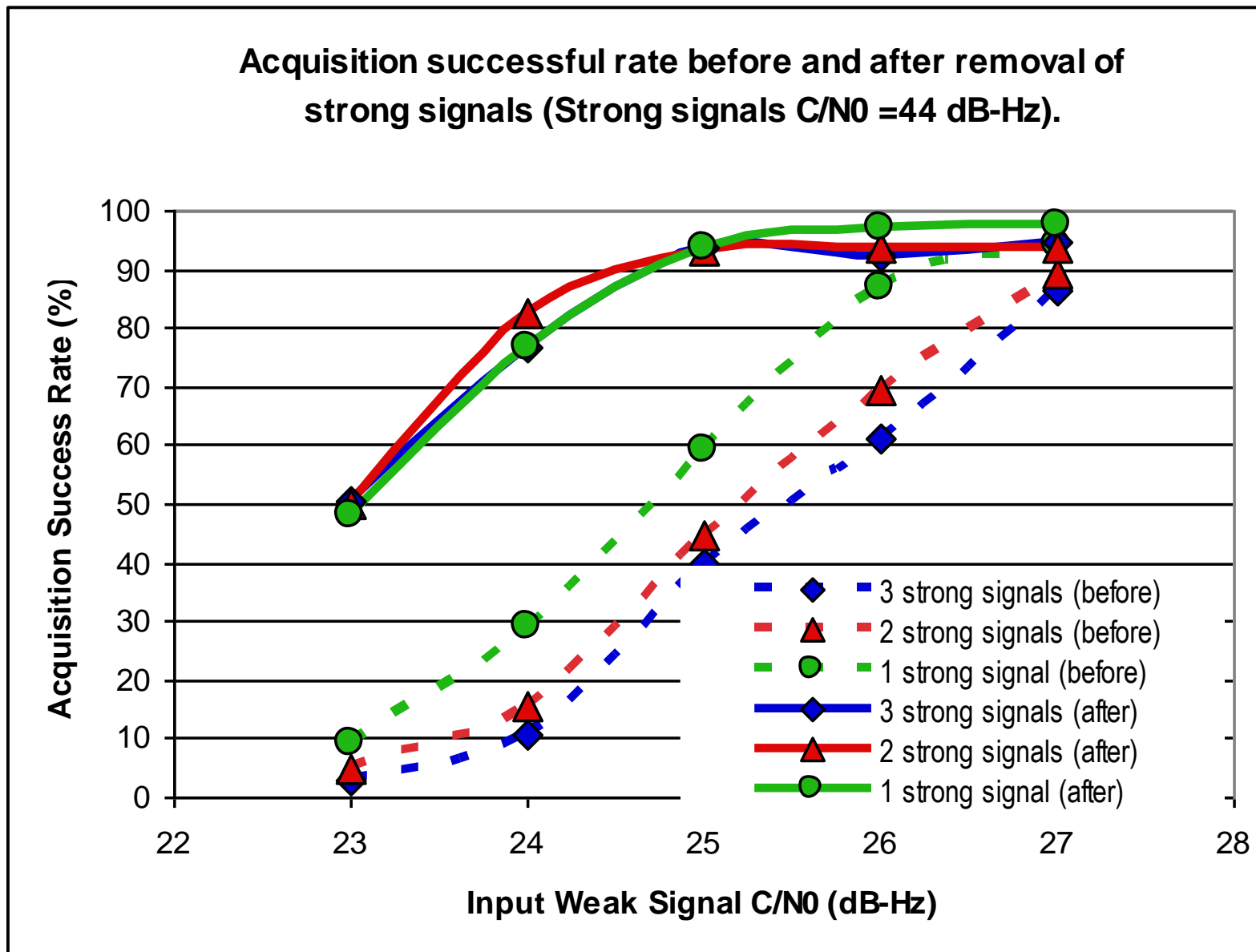


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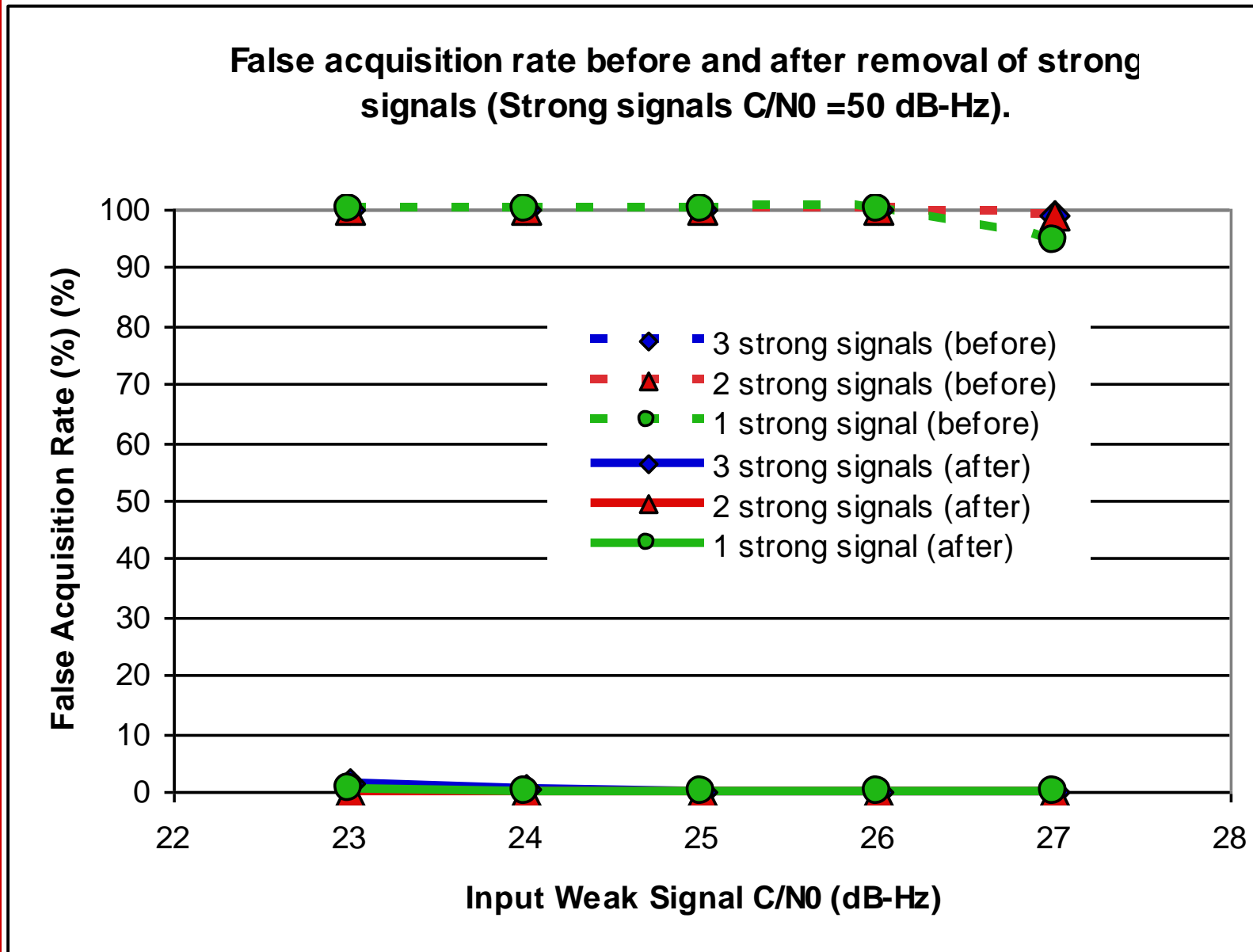


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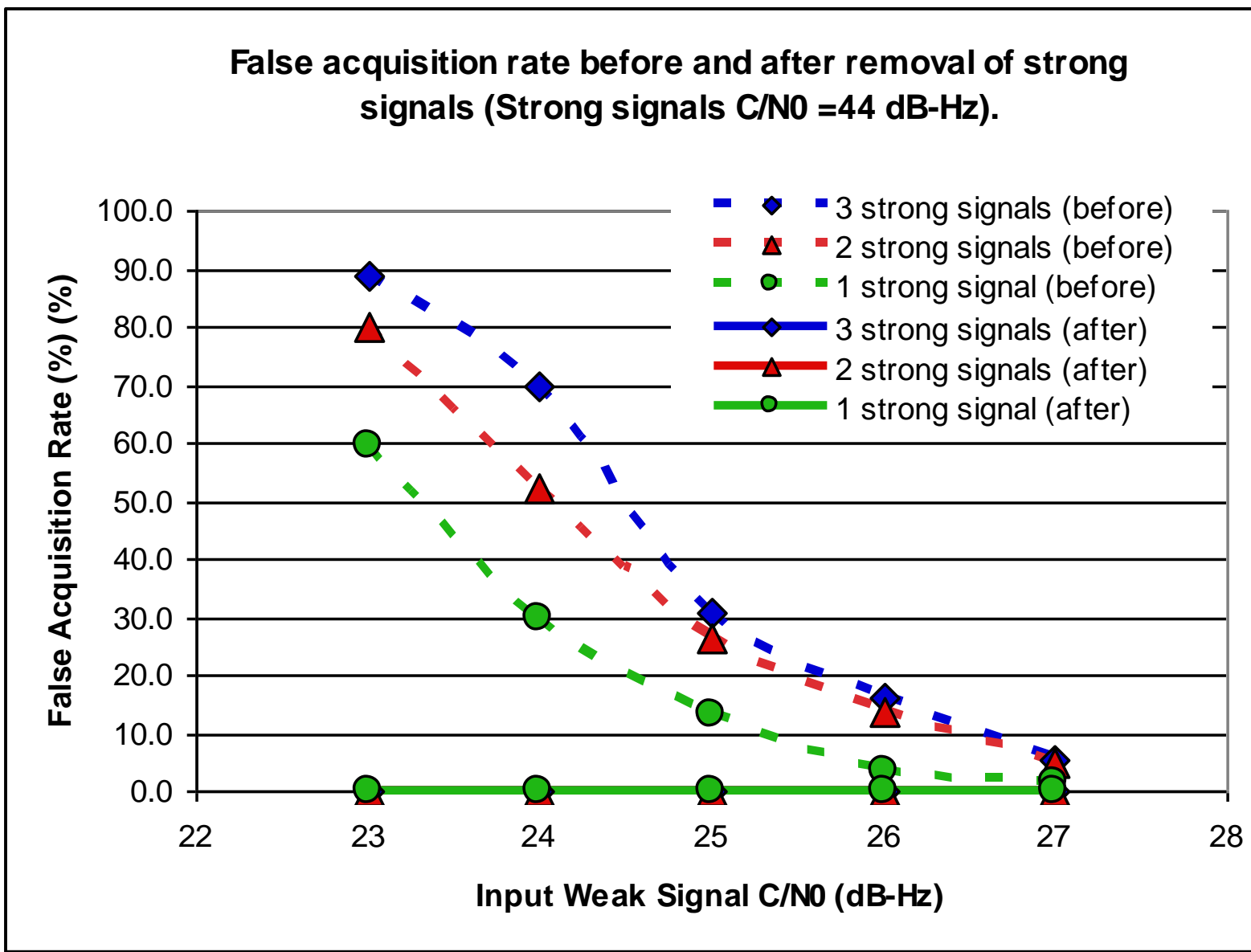


Problem Statement

Self-Interference Assessment

Subspace Projection Method

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Conclusions

- Self interference is an important issue that needs to be addressed for a variety of applications
- Removing interference is a viable means to mitigate the self-interference during acquisition
- Partitioned subspace projection can effectively mitigate self-interference from multiple strong signals
- Computational expense reasonable